

Bridging from Crisis to Everyday Life – An Analysis of User Reviews of the Warning App NINA and the COVID-19 Regulation Apps CoroBuddy and DarflchDas

Jasmin Haunschild

Christian Reuter

haunschild@peasec.tu-darmstadt.de

reuter@peasec.tu-darmstadt.de

Science and Technology for Peace and Security (PEASEC), Technical University of Darmstadt
Darmstadt, Germany

ABSTRACT

During a dynamic and protracted crisis such as the COVID-19 pandemic, citizens are continuously challenged with making decisions under uncertainty. In addition to evaluating the risk of their behaviors to themselves and others, citizens also have to consider the most current regulation, which often varies federally and locally and by incidence numbers. Few tools help to stay informed about the current rules. The state-run German multi-hazard warning app NINA incorporated a feature for COVID-19, while two apps, DarflchDas and CoroBuddy, focus only on COVID-19 regulation and are privately run. To investigate users' expectations, perceived advantages, and gaps as well as the developers' challenges, we analyze recent app store reviews of the apps and developers' replies. We show that the warning app and the COVID-19 regulation apps are evaluated on different terms, that the correctness and portrayal of complex rules are the main challenges and that developers and editors are underusing users' potential for crowdsourcing.

CCS CONCEPTS

• **Human-centered computing** → **Empirical studies in ubiquitous and mobile computing.**

KEYWORDS

crisis informatics, warning apps, information accuracy, user reviews, COVID-19

ACM Reference Format:

Jasmin Haunschild and Christian Reuter. 2021. Bridging from Crisis to Everyday Life – An Analysis of User Reviews of the Warning App NINA and the COVID-19 Regulation Apps CoroBuddy and DarflchDas. In *Companion Publication of the 2021 Conference on Computer Supported Cooperative Work and Social Computing (CSCW '21 Companion)*, October 23–27, 2021, Virtual Event, USA. ACM, New York, NY, USA, 7 pages. <https://doi.org/10.1145/3462204.3481745>

Permission to make digital or hard copies of all or part of this work for personal or classroom use is granted without fee provided that copies are not made or distributed for profit or commercial advantage and that copies bear this notice and the full citation on the first page. Copyrights for components of this work owned by others than the author(s) must be honored. Abstracting with credit is permitted. To copy otherwise, or republish, to post on servers or to redistribute to lists, requires prior specific permission and/or a fee. Request permissions from permissions@acm.org.
CSCW '21 Companion, October 23–27, 2021, Virtual Event, USA

© 2021 Copyright held by the owner/author(s). Publication rights licensed to ACM.
ACM ISBN 978-1-4503-8479-7/21/10...\$15.00
<https://doi.org/10.1145/3462204.3481745>

1 INTRODUCTION AND RELATED WORK

With its global reach, high embeddedness in daily life, and high conflict between physical safety and other values, the COVID-19 pandemic differs significantly from other crises that are typically studied in crisis informatics, such as natural disasters or more limited health dangers [18, 43, 44]. Interpretations of the virus as an overblown, inevitable, or acute risk have varied by country and over time [5]. Citizens' information needs increased and remained high, particularly as the first measures against COVID-19 were announced [39], but uncertain, contradictory, overly complex, changing, and inaccurate information posed challenges [43]. Information about restrictions was strongly sought out, surpassed only by inquiries about the spread of the virus [10], but Germans were particularly challenged by the differences in regulation across the country [22] since measures are mainly implemented federally in a decentralized manner leading to great local variation [23]. Germans perceived a responsibility to stay informed about current regulations, but held agencies as co-responsible and expected them to provide adequate information [22, 45]. Particularly when perceiving a need to stay informed and lacking an information strategy [47], information overload can occur. This can lead to withdrawal from information seeking [7] and a reduced intention to self-isolate in the pandemic [14].

Crisis informatics [44, 49] has shown the relevance of ICT for communication between agencies and citizens [44] and volunteerism [50]: However, reliability is often a challenge [31, 33]. Emergency apps are one solution that provides information about emergencies from trusted agents, such as research institutes or state agencies. Some mobile applications are specific to one type of emergency, some include warnings only as a supplement to daily information (e.g. extreme weather warnings in weather apps), other apps are built to warn about multiple hazards [54]. While such apps are widely regarded as important (as far as they centralize many relevant warning types in one authoritative app), they are rarely adopted [12, 28]. Usage intention is positively influenced by risk perception, trust, and perception of using warning apps as a subjective norm [15]. An analysis of warning apps revealed that malfunctions and the temporal and spatial relevance of warnings are main concerns [30]. Furthermore, dependability, avoidance of advertisement, resource efficiency, appropriate audio interface for alerting, and avoidance of in-app browsing are usability requirements that are particular to warning apps [52]. Research suggests that even during the COVID-19 crisis, pandemics were infrequently

mentioned as hazards that should be included in a multi-hazard warning app [12]. Such warning apps, like NINA, were largely not perceived as filling the information needs in a study in April 2020 [22]. Studies suggest that warning apps should on the one hand contain all relevant topics, while at the same time notifications that are perceived as irrelevant strongly reduce usability [51]. In light of this tight rope walk of too much and too little information, it is unclear how the inclusion of COVID-19 into a warning app and the specifically designed COVID-19 regulation apps are perceived.

App store reviews, which contain bug reports, feature strengths or shortcomings, user requests, praise, complaints, and/or usage scenarios [19] have been successfully used to gain insights into warning app usability issues [30, 52]. Written by users who are specifically motivated to share their experiences, as a crowdsourced task to identify the best app for a specific purpose [29] or to increase pressure on the developers [40], they are not necessarily representative of the average app's user. At the same time, because a large segment of reviews contains aspects of software requirements, feature requests, and use scenarios, they are used to inform future development of missing features, errors, etc. [16, 34, 41]. Research shows that amateur reviews can be as good as expert reviews for predicting long-term popularity [46].

Some reviews about COVID-19 technology exist but they either portray the very beginning of the pandemic [1, 13, 17, 36], digital technologies generally [27, 56], or health apps [6, 36]. Tools for the general public mainly concern data sharing and contact tracing [13, 56]. While news media and news apps become particularly popular in crises, including during COVID-19 [39], they include debate and discourse and may therefore contribute to information overload when searching for current rules. With this lack of studies on warning and information apps for the protracted COVID-19 crisis with its particular information challenges [43], it has remained unclear whether users' preferences are similar or different to those expressed for multi-hazard warning apps. We therefore ask: *RQ1) What are the similarities and differences between the reviews of COVID-19 regulation apps and the multi-hazard warning app and RQ2) what are citizens' perceived challenges, gaps, and advantages.* In addition to the formal state agencies' crisis response, convergent informal activities have been identified which include supporting others [24], sharing local information [18], "voluntweeting" on social media [50], crowdsourcing [37], and crowdmapping [48]. Through expert networks or software development communities [55], volunteers are also involved in creating new online applications, e.g. in the COVID-19 hackathon #WirVsVirus [20]. Challenges for volunteered and technical communities often include shortage of resources and volunteers, but also collaboration with formal organizations [55]. The data revealed that particularly the developers of the volunteered apps were active in responding to the reviews. We therefore ask: *RQ3) What challenges are expressed by the developers of the COVID-19 information apps.*

2 METHOD

To identify apps that show updates of local regulations in the dynamic crisis, we performed a market analysis. In app stores, we searched for the (German) keywords "COVID", "Corona", and "incidence", resulting in 249 apps. We excluded 154 apps not related to

the topic (e.g., Snapchat), 11 dedicated only to tracking COVID-19 infection chains (e.g., Corona-Warn-App), 20 for educating and documenting symptoms (e.g. Corona Health), 7 apps only about the vaccine (e.g., STIKO-App), 18 general health apps (e.g., WHO Info), 12 city or agency apps (e.g., Darmstadt) and 13 news apps (e.g., Tagesschau). We then manually screened the description of the 14 remaining apps which all provide regional incidence numbers regarding COVID-19 infections. Only three apps provide the local rules in addition to statistical information. The three apps are the multi-hazard warning app "NINA" [3], which is the most widely used warning app in Germany [28] and run by the Federal Office of Civil Protection and Disaster Assistance, and the privately run COVID-19 regulation apps "DarflchDas" [26] (which translates to "AmIAllowed"); and "CoroBuddy" [9]. While many of them report current statistical data, such as incidence number, vaccination rates and intensive care availability, we selected only those apps that, similar to warning notifications, map infection events to current local restrictions. NINA (10,000,000+ downloads) was launched in 2015 and introduced COVID-19-related aspects in April 2020 [2]. DarflchDas (500,000+) was launched in September 2020 and CoroBuddy's (10,000+) first review appeared on March 15, 2021 (abbreviated N, C, and D in the source of quotes). The apps share the portrayal of local regulations aiming to inform about what is currently (not) allowed in different regions and regarding specific areas of life (see Figure 1). Whereas NINA and DarflchDas list users' favorite regions, CoroBuddy only displays one selected region at once. DarflchDas allows searching the list of measures with keywords and added an incidence history of the past 14 days during the course of the study. CoroBuddy and NINA represent the threat situation through a color scheme. The warning app NINA is the only one of the three apps to show a map of Germany, with the regions color-coded according to their incidence levels. NINA also sends push notifications about government announcements regarding the COVID-19 pandemic and provides general information about COVID-19 (e.g., basic knowledge, vaccinations, etc.).

To compare these apps, we analyze the praise, and complaints, while mentioned feature aspects, requests and usage scenarios are coded as users' perceived advantages, information challenges, and gaps. Two researchers iteratively discussed and generated a suitable coding scheme, which was built abductively with some categories deduced from previous usability assessments on crisis apps [12, 30, 52] and an analysis of review responses [57], while other codes emerged from the text. Due to the novelty and the speed of the development of updates, the analysis does not show the critiques of the most current versions, but rather users' needs and assessments regarding information in the protracted crisis. Since the three apps are non-commercial in nature, they are also instructive for volunteering and non-profit app development in crises. We coded all reviews from March 15 to May 31, 2021, a time when all three apps were published and which covers the full third wave from its uptake in March, its peak in April, and the decline and end in May, marked by the German Federal Institute of the Ministry of Health's (RKI) downgrading of Germany's risk status from "very high" to "high" on June 01, 2021 [25]. The observed time period includes a shift in German policy with the entering into force of a national law on the protection against Infection ("Bundesnotbremse") on April 24, 2021.

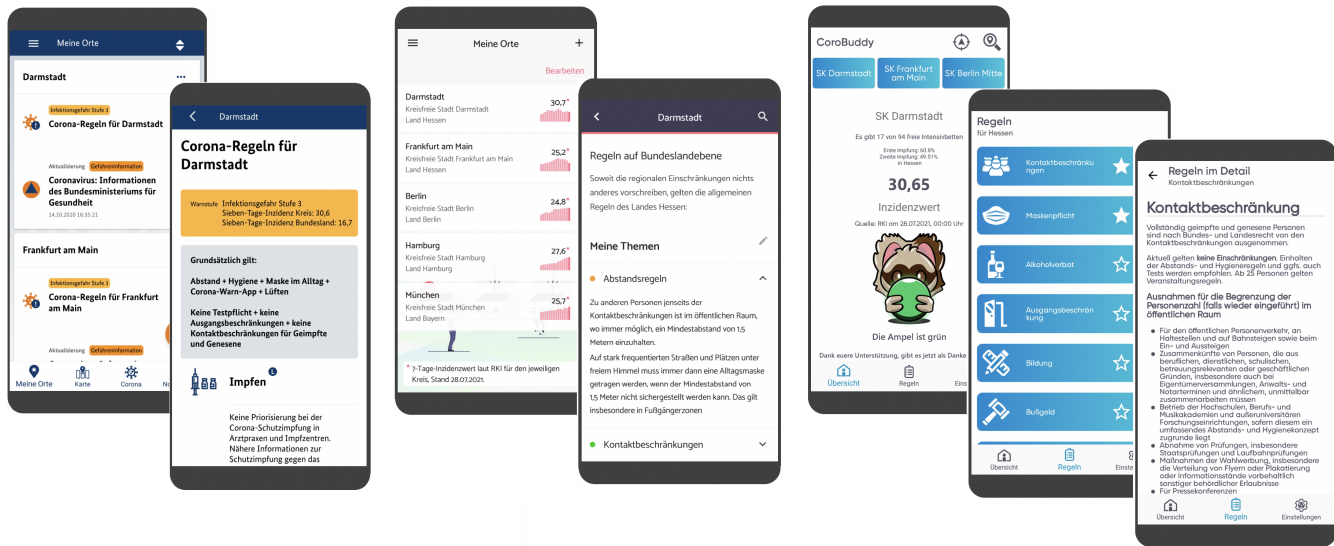


Figure 1: Screenshots of the Warning App NINA (left) and the COVID-19 Regulations Apps DarfIchDas (middle) and CoroBuddy (right), from July 28, 2021. See Online Appendix at https://github.com/HaunschildJ/CSCW2021_UserReviewsCOVID-19Apps for more details

The law for the first time set mandatory minimum measures for regions above an incidence rate of 100, requiring regulatory changes in most areas in Germany. We include reviews from the Google Play Store (N:75, D:402, C:235, total: 712), the Apple App Store (N:21, D:86, C:-; total 107) and the HUAWEI AppGallery (N:12, D:1, C:-; total: 13, the app store source is abbreviated as G, A and H in the given quotes). This results in 234 reviews and 319 coded segments from CoroBuddy (G:235, A:-, H:-), and 438 reviews with 704 coded segments from DarfIchDas (G:402, A:86, H:1). Since NINA warns about a wide range of emergencies and was analyzed previously [30], we filtered the 295 reviews to contain only those related to COVID-19 information with a wide set of keywords surrounding the pandemic, resulting in 106 reviews (G:70, A:21, H:12) and 166 coded segments. This results in a total of 832 reviews and 1164 coded segments.

3 ANALYSIS

In the following, we answer the research questions by analysing first the user reviews and then the developers' replies.

3.1 Analysis of User Reviews

Differences and Similarities (RQ1). CoroBuddy's reviews are marked by a great number of general praise and gratitude (94 reviews) for the initiative and the volunteers' efforts. Most praise refers to the clarity of the design which enables a quick overview: "One look is enough and you are up to date" [CGa8]. Other reviews reveal personal challenges that the app solves, speaking about the "jungle of rules", "patchwork of rules" or "chaos" (19), and about trouble in keeping an overview (8). Some express that they would have expected state agencies to provide such an overview (5). Complaints relate to the accuracy and lack of updates of rules (51 reviews). The

granularity of the information is a challenge (6), with people wishing for municipality or city-level information (instead of county-level information) or not finding rules in the app (5). A traffic light color scale was used to visually express the local severity of the pandemic in the app. However, the state in the application of its federal COVID-19 law, as well as the federal health agency RKI used different traffic light color schemes to denote the severity of the spread of COVID-19. This caused confusion among the users who were often unaware of this duality and thus perceived the information be contradicting other official information (11).

DarfIchDas's evaluations are also marked by wide-spread praise and thanks (198), often mentioning the ease and speed of getting an overview, the good support, and the absence of advertisement. Similar to CoroBuddy, the accuracy and validity of the portrayed rules and data are often questioned (118). A dominant complaint concerned that the rules displayed were too general (22) and that local rules were only available through website links (16) or could not be found at all (14). At the same time, the many details listed required extensive reading: "Only the texts of the regulation are reproduced, but not what specifically applies at my location today" DGB32). After the app was featured on TV, functionality failures were reported due to server overload. 24 comments across both apps address relief for commuters or travelers in general. While for DarfIchDas and CoroBuddy the topics were similar, the reviews for NINA revealed different aspects.

Among the reviews related to COVID-19, NINA received significantly less general praise and thanks (16). The appearance of pandemic-related information was sometimes generally contested because it was not seen as an emergency (12). When COVID-19 information was generally approved, it was often regarded as cluttering the app with older general information at the top, making it difficult to identify new notifications (16). Some users had trouble

| User Reviews | | |
|--------------------------|--------------------|---|
| Categories | Sub-categories | Codes |
| PRAISE & RELIEF | General Praise | Effort; Updates; Speed; Support; Well-structured; Ad free |
| | Other Areas | Family in other places; Commuting |
| | Planning | Holiday planning; Incidence history |
| | Information Strain | Information strategy; Personalization; Confusion solved; Insecurity regarding breaking the law |
| CRITICISM | Rules | Not clearly portrayed; Outdated, Too general, Too local; Plans instead of current rules, Rules or places missing, Rules not found, Only through web links |
| | No Need | NINA as better solution |
| | Aspects Missing | Holiday planning; EU rules |
| | Reliability | Rules wrong; Rules not updated; Data wrong/different; Outdated; up-to-datedness unclear |
| | Too Much COVID-19 | Only emergency; Used like info app; Used like news app; COVID-19 not relevant; Wrong number of warnings |
| | Understandability | Personalization; Localization |
| | Missing Features | Color-coding; Show what is allowed; Details, Administrative language; Features or visualizations missing |
| Developer Replies | | |
| Categories | Sub-categories | Codes |
| EXPLANATIONS & INQUIRIES | Update Strain | Requesting further information; gratitude for corrections and feedback; Pro bono; Volunteers; New federal law |
| | Explanations | No data available; New laws; Corrections; Reduction for overview; Too many exceptions; Instructions/navigation |
| | Impeding Factors | Cooperation agencies; Federal differences; Local differences; Different data collection between agencies |

Figure 2: Coding Scheme

setting their often loud alarm sounds so that they would exclude COVID-19 notifications. Functionality issues seemed to be more prevalent for NINA than for the other apps. Across all apps, around 25% of the reviews mentioned problems with the reliability of the portrayed rules and data, showing that this is the most significant challenge. This is especially true for the COVID-19 regulation apps, for which the number increases to almost 50%. Only a few reviews indicated that the COVID-19 regulation apps were performing “*the state’s job*” (DG258) while NINA reviews more commonly expressed disappointment or confirmation of low expectations towards state agencies: “*I can’t understand how the state app can’t manage to update the rules*” (NG44). Few reviews mention the lack of liability and fear of sanctions if the rules are incorrect (5). This suggests that the COVID-19 regulation apps are not regarded as unreliable per se.

Citizens’ Perceived Advantages, Challenges, and Gaps (RQ2).

The most commonly mentioned use case for the COVID-19 regulation apps was as part of an information strategy to get an overview. Some of the most positive features in this scenario were having “*everything at a glance, a good companion through the chaos of rules*” (CG186), “*without a thousand other unnecessary facts*” (CG88). Some reviews showed that the app helped with a perceived information

strain: “*I’m tired of having to find information all the time and that often requires a long search*” (CG18). Specific scenarios that were mentioned included people who are mobile or commuters (“*I am in different regions of the republic several times a week*” (DG132)), have family or other interests in different places (“*I can directly have the districts displayed that are relevant to me*” (DG106)). Similarly, DarflchDas’ personalization feature for saving locations as favorites was often mentioned as helpful and dearly missed before it was included in CoroBuddy. Since the incidence number has come to determine mandatory national measures, incidence trends have become important to enable planning for the future. Some people missed an overview about places where certain activities or vacationing are allowed, possibly extended throughout the European Union or including neighboring countries. Sometimes a map, filter or search function was missed. Dissatisfaction and insecurity are often caused by a perception of wrong or outdated information when the incidence numbers of the apps are not in line with the ones that users find elsewhere. Indeed, primarily due to delays in the process of transferring data from local agencies to the federal one (RKI), these are often not identical, especially in regions with smaller populations [59]. But many are also dissatisfied with finding incorrect rules, stating that if the app is not fully reliable, it is not useful: “*Unfortunately, however, the information on the limitations lags far behind. And precisely this would be absolutely necessary for the now very confusing situation*” (DG220).

3.2 Analysis of Developers’ Replies

Developers’ and Maintainers’ Challenges (RQ3). Supporting previous findings on app store review answers [57], the review responses of DarflchDas and CoroBuddy often consist of appreciation for the feedback or supportive comments, revealing reviews as a source of motivation for volunteer activity. When users complain about errors or perceived inconsistencies, the COVID-19 regulation app providers often explain the updating strain, pointing particularly to a small team of editors or volunteers. DarflchDas maintainers also mention the many changes required by the federal law, partly transferring blame to the regulatory freedom of federal states in implementing the law. According to the review answers, these differences impede the rule-based automation of incidence trends and resulting restrictions. DarflchDas’s replies mention a lack of interest in cooperation on the part of agencies. This supports past findings of the difficulties of cooperation between formal and informal agencies [55]. DarflchDas’s review answers often seek further information, especially about the locations that users report as outdated. When a location is named, the answers often contain gratitude and the promise of correction. CoroBuddy, being a very new app, often explained which features have been implemented or will be implemented in the near future to solve the issue mentioned by the users. Only NINA responses provide further contact information and solutions for how to change settings, especially with a view to (de-)activation of GPS or sounds for COVID-19 warnings. While NINA responses focus on mobile phone specifications to understand the reported bugs and direct reviewers to customer support (e.g. “*If this tip does not help, I would be very grateful for a short info. If you have any questions, please do not hesitate to contact me at [e-mail]*.”), the other two apps often seek to identify places

that are reported to contain wrong information ("*Unfortunately, you did not tell us which place your case refers to, [otherwise] we could have taken a look at it*" (DA14)).

4 DISCUSSION AND CONCLUSION

The analysis of user reviews allows insights into new apps that portray current COVID-19 related regulation information and that have emerged during the protracted COVID-19 crisis, as well as into the integration of such information into an established warning app. In addition, the analysis of developers' responses to the reviews reveals the challenges they are facing. We can derive the following key findings:

- Overviews about the regulations put in place to limit the spread of the COVID-19 pandemic, provided both by private actors and state agencies, have been gratefully received by many users.
- Warnings and prioritized COVID-19 information in warning apps, however, are often regarded as obstructing information about other emergencies.
- Receiving a concise overview over legal requirements with accurate, timely and location-specific information remains a challenge.
- Uncertainty about the quality of the information provided negatively affects users' trust.
- Users' comments about missing or wrong information in the reviews are appropriated by the developers of the COVID-19 regulation apps to improve the accuracy of the apps' content.

From these findings we can derive implications for design that improve transparency, accuracy and reduce the strain on developers. Since the accuracy of the provided information is often contested, developers should include more features that can help users judge the information's reliability. Transparency and trust could be increased by showing the date and time of the latest update, while a feature could allow users to contest or support the correctness of the information and possibly provide reasons and references.

Looking at the requests for further information about reported errors, none of the apps direct users to a formal mode for reporting or correcting errors. Implementing a system for crowdsourcing gaps and updates may be feasible and can build on insights from digital crisis volunteering [8, 42]. For instance, inviting feedback instantly after the use of the tool can attract previously inactive users [35]. Contributions could range from simple tagging of potentially false segments, to correcting them with revisions. Replies to the reviews could include a link for structured input, which has been shown to improve non-expert feedback [58]. Other crises have shown that individuals and emergent online communities can be effective at collecting and analyzing complex information [11, 18].

Cooperation with agencies could to some degree relieve the update strain that results from the local implementations and regulatory differences. Local agencies could be in charge of updating their information, making sure that the information could be fully relied upon. DarflichDas responses indicated a lack of interest in cooperation on the part of agencies. This should be further explored through interviews with developers, agencies, and also agencies cooperating with NINA, where local agencies are involved in providing information and releasing an alarm. The challenges described by

the developers in the responses may indicate a lack of consideration of harmonization and digitalization on the part of German agencies, which are only slowly adapting to digitalization requirements in government [21].

The findings of this study also indicate avenues for future research: The study suggests that usability aspects identified for warning apps, such as dependability and resource efficiency [52] are less relevant for regulation apps. Instead, portraying complex information and reducing administrative text appears to be the bigger challenge. The many reviews that express relief at getting an overview through the apps appear to confirm previous findings, which showed that citizens were more prone to information overload when they felt they needed to keep up with politics for their daily life [47]. A further indicator may be a particularly popular user review which wished for a widget, which would allow to more easily and constantly survey the situation. This would allow staying informed even without opening any app – a feature quite different from the occasional sound and push notifications used in warning apps. Future research should thus explore which features contribute to a sense of being informed without increasing information overload, particularly in dynamic situations.

In light of the different expectations towards regulation apps and warning apps indicated by this study, future work should further explore where the design of tools that inform about regulation can follow guidelines for warning apps [53] and which aspects need to be different. In addition, messenger apps are increasingly used for communication in large anonymous groups and for news delivery [32, 38], including by the German ministry of health which provides WhatsApp and Telegram broadcasting channels on COVID-19 information [4]. Due to their widespread use compared with warning apps, research in human-computer interactions could explore messenger apps as multi-purpose tools for communication in dynamic times.

ACKNOWLEDGMENTS

This research work has been funded by the German Federal Ministry of Education and Research and the Hessen State Ministry for Higher Education, Research and the Arts within their joint support of the National Research Center for Applied Cybersecurity ATHENE and the LOEWE initiative (Hessen, Germany) within the emergenCITY centre.

REFERENCES

- [1] Abhinav Bassi, Sumaiya Arfin, Oommen John, and Vivekanand Jha. 2020. An overview of mobile applications (apps) to support the coronavirus disease 2019 response in India. *Indian J Med Res* 151, 5 (2020), 468–473. https://doi.org/10.4103/ijmr.IJMR_1200_20
- [2] Bundesamt für Bevölkerungsschutz und Katastrophenhilfe. 2020. *Neuer Corona-Informationsbereich in der Warn-App NINA Version 3.1*. Retrieved June 10, 2021 from https://www.bbk.bund.de/SharedDocs/Kurzmeldungen/BBK/DE/2020/04/NINA_Corona_Infobereich.html
- [3] Bundesamt für Bevölkerungsschutz und Katastrophenhilfe. 2021. *Warn-App NINA*. Retrieved June 10, 2021 from https://www.bbk.bund.de/DE/NINA/Warn-App_NINA_node.html
- [4] Bundesministerium für Gesundheit. 2021. *Informationen zum Coronavirus*. Retrieved June 10, 2021 from <https://www.bundesgesundheitsministerium.de/coronavirus.html>
- [5] Nick Chater. 2020. Facing up to the uncertainties of COVID-19. *Nature Human Behaviour* 4, May (2020), 439. <https://doi.org/10.1038/s41562-020-0865-2>
- [6] Swathikan Chidambaram, Simon Erridge, James Kinross, and Sanjay Purkayastha. 2020. Observational study of UK mobile health apps for COVID-19. *THE LANCET*

- Digital Health* 2, 8 (2020), 388–390. [https://doi.org/10.1016/S2589-7500\(20\)30144-8](https://doi.org/10.1016/S2589-7500(20)30144-8)
- [7] Myoung-Gi Chon and Hyejung Park. 2021. Predicting Public Support for Government Actions in a Public Health Crisis: Testing Fear, Organization-Public Relationship, and Behavioral Intention in the Framework of the Situational Theory of Problem Solving. *Health Communication* 36, 4 (Mar 2021), 476–486. <https://doi.org/10.1080/10410236.2019.1700439>
 - [8] Camille Cobb, Ted McCarthy, Annuska Perkins, Ankitha Bharadwaj, Jared Comis, Brian Do, and Kate Starbird. 2014. Designing for the deluge: understanding & supporting the distributed, collaborative work of crisis volunteers. In *Proceedings of the 17th ACM conference on Computer supported cooperative work & social computing (CSCW '14)*. Association for Computing Machinery, New York, NY, USA, 888–899. <https://doi.org/10.1145/2531602.2531712>
 - [9] Corobuddy. 2021. *Corobuddy – Deine App für die Coronaregeln*. Retrieved June 10, 2021 from <https://www.corobuddy.de/>
 - [10] Kevin Dadaczynski, Orkan Okan, Melanie Messer, Angela Leung, Rafaela Rosário, Emily Darlington, and Katharina Rathmann. 2021. Digital Health Literacy and Web-Based Information-Seeking Behaviors of University Students in Germany During the COVID-19 Pandemic: Cross-sectional Survey Study. *Journal of Medical Internet Research* 23, 1 (2021), e24097. <https://doi.org/10.2196/24097>
 - [11] Dharma Dailey and Kate Starbird. 2015. “It’s Raining Dispersants”: Collective Sensemaking of Complex Information in Crisis Contexts. In *Proceedings of the 18th ACM Conference Companion on Computer Supported Cooperative Work & Social Computing (CSCW '15 Companion)*. Association for Computing Machinery, New York, NY, USA, 155–158. <https://doi.org/10.1145/2685553.2698995>
 - [12] Irina Dallo and Michèle Marti. 2021. Why should I use a multi-hazard app? Assessing the public’s information needs and app feature preferences in a participatory process. *International Journal of Disaster Risk Reduction* 57, April (2021), 102197. <https://doi.org/10.1016/j.ijdrr.2021.102197>
 - [13] Samira Davalbhakta, Shailesh Advani, Shobhit Kumar, Vishwesh Agarwal, Samrudhi Bhoyar, Elizabeth Fedirko, Durga Prasanna Misra, Ashish Goel, Latika Gupta, and Vikas Agarwal. 2020. A Systematic Review of Smartphone Applications Available for Corona Virus Disease 2019 (COVID19) and the Assessment of their Quality Using the Mobile Application Rating Scale (MARS). *Journal of Medical Systems* 44, 9 (2020), 1–15. <https://doi.org/10.1007/s10916-020-01633-3>
 - [14] Ali Farooq, Samuli Laato, and A. K. M. Najmul Islam. 2020. Impact of online information on self-isolation intention during the COVID-19 Pandemic: Cross-Sectional study. *Journal of Medical Internet Research* 22, 5 (2020), 1–15. <https://doi.org/10.2196/19128>
 - [15] Diana Fischer, Johannes Putzke-Hattori, and Kai Fischbach. 2019. Crisis Warning Apps: Investigating the Factors Influencing Usage and Compliance with Recommendations for Action. In *Proceedings of the 52nd Hawaii International Conference on System Sciences*, Vol. 6. HICSS, 639–648. <https://doi.org/10.24251/hicss.2019.079>
 - [16] Cuiyun Gao, Jichuan Zeng, David Lo, Chin Yew Lin, Michael R. Lyu, and Irwin King. 2018. INFAR: Insight extraction from app reviews. In *Proceedings of the 2018 26th ACM Joint Meeting on European Software Engineering Conference and Symposium on the Foundations of Software Engineering (ESEC/FSE 2018)*. Association for Computing Machinery, New York, NY, USA, 904–907. <https://doi.org/10.1145/3236024.3264595>
 - [17] Davide Golinelli, Erik Boetto, Gherardo Carullo, Andrea Giovanni Nuzzolese, Maria Paola Landini, and Maria Pia Fantini. 2020. Adoption of Digital Technologies in Health Care During the COVID-19 Pandemic: Systematic Review of Early Scientific Literature. *Journal of Medical Internet Research* 22, 11 (2020), e22280. <https://doi.org/10.2196/22280>
 - [18] Xinning Gui, Yubo Kou, Kathleen H. Pine, and Yunan Chen. 2017. Managing uncertainty: Using social media for risk assessment during a public health crisis. In *Proceedings of the 2017 CHI Conference on Human Factors in Computing Systems (CHI '17, Vol. 2017-May)*. Association for Computing Machinery, New York, NY, USA, 4520–4533. <https://doi.org/10.1145/3025453.3025891>
 - [19] Emitza Guzman, Muhammad El-Haliby, and Bernd Bruegge. 2015. Ensemble methods for app review classification: An approach for software evolution. In *Proceedings - 2015 30th IEEE/ACM International Conference on Automated Software Engineering, ASE 2015*, 771–776. <https://doi.org/10.1109/ASE.2015.88>
 - [20] Steffen Haesler, Steffa Schmid, and Christian Reuter. 2020. Crisis Volunteering Nerds: Three Months after COVID-19 Hackathon #WirVsVirus. In *22nd International Conference on Human-Computer Interaction with Mobile Devices and Services (Oldenburg, Germany) (MobileHCI '20)*. Association for Computing Machinery, New York, NY, USA. <https://doi.org/10.1145/3406324.3424584>
 - [21] Sebastian Halsbenning. 2021. Digitalisierung öffentlicher Dienstleistungen. *HMD Praxis der Wirtschaftsinformatik* (2021), 1–16.
 - [22] Jasmin Haunschild, Selina Pauli, and Christian Reuter. 2021. Citizens’ Perceived Information Responsibilities and Information Challenges During the COVID-19 Pandemic. In *2021 ACM International Conference on Information Technology for Social Good (GoodIT) (Rome, Italy)*. ACM. <https://doi.org/10.1145/3462203.3475886>
 - [23] Yvonne Hegele and Johanna Schnabel. 2021. Federalism and the management of the COVID-19 crisis: centralisation, decentralisation and (non-)coordination. *West European Politics* (2021), 1–20. <https://doi.org/10.1080/01402382.2021.1873529>
 - [24] Amanda Lee Hughes, Leysia Palen, Jeannette Sutton, Sophia B. Liu, and Sarah Vieweg. 2008. “Site-Seeing” in Disaster: An Examination of On-Line Social Convergence. In *Proceedings of the 5th International ISCRAM Conference*. ISCRAM, 1–10.
 - [25] Robert Koch Institute. 2021. *Coronavirus Disease 2019 (COVID-19) - Weakly Situation Report form the Robert Koch Institute*.
 - [26] InTradeSys GmbH. 2021. „Darf ich das?“-App. Retrieved June 10, 2021 from <https://www.darfichdas.info/>
 - [27] Muhammad Nazrul Islam and A. K. M. Najmul Islam. 2020. A Systematic Review of the Digital Interventions for Fighting COVID-19: The Bangladesh Perspective. *IEEE Access* 8 (2020), 114078–114087. <https://doi.org/10.1109/ACCESS.2020.3002445>
 - [28] Marc-André Kaufhold, Jasmin Haunschild, and Christian Reuter. 2020. Warning the Public: A Survey on Attitudes, Expectations and Use of Mobile Crisis Apps in Germany. In *Proceedings of the European Conference on Information Systems (ECIS)*, 1–16.
 - [29] Mubasher Khalid, Usman Shehzaib, and Muhammad Asif. 2015. A Case of Mobile App Reviews as a Crowdsourcing. *International Journal of Information Engineering and Electronic Business* 7, 5 (2015), 39–47. <https://doi.org/10.5815/ijieeb.2015.05.06>
 - [30] Christoph Kotthaus, Thomas Ludwig, and Volkmar Pipek. 2016. Persuasive System Design Analysis of Mobile Warning Apps for Citizens. In *11th International Conference on Persuasive Technology*.
 - [31] Samuli Laato, A. K. M. Najmul Islam, and Muhammad Nazrul Islam. 2020. What drives unverified information sharing and cyberchondria during the COVID-19 pandemic? *European Journal of Information Systems* 29, 3 (2020), 288–305. <https://doi.org/10.1080/0960085X.2020.1770632>
 - [32] Chen Lou, Edson C. Tandoc, Li Xuan Hong, Xiang Yuan Pong, Wan Xin Lye, and Ngiag Gya Sng. 2021. When Motivations Meet Affordances: News Consumption on Telegram. *Journalism Studies* 22, 7 (2021), 934–952. <https://doi.org/10.1080/1461670X.2021.1906299>
 - [33] Nahema Marchal and Hubert Au. 2020. “Coronavirus EXPLAINED”: YouTube, COVID-19, and the Socio-Technical Mediation of Expertise. *Social Media and Society* 6, 3 (2020), 2–5. <https://doi.org/10.1177/2056305120948158>
 - [34] William Martin, Federica Sarro, Yue Jia, Yuanyuan Zhang, and Mark Harman. 2017. A survey of app store analysis for software engineering. *IEEE Transactions on Software Engineering* 43, 9 (2017), 817–847. <https://doi.org/10.1109/TSE.2016.2630689>
 - [35] Mikhail Masli and Loren Terveen. 2014. Leveraging the Contributory Potential of User Feedback. In *Proceedings of the 17th ACM conference on Computer supported cooperative work & social computing*, 956–966.
 - [36] Long Chiau Ming, Noorazrina Untong, Nur Amalina Aliudin, Norliza Osili, Nuraini Kifli, Ching Siang Tan, Khang Wen Goh, Pit Wei Ng, Yaser Mohammed Al-Worafi, Kah Seng Lee, and Hui Poh Goh. 2020. Mobile health apps on COVID-19 launched in the early days of the pandemic: Content analysis and review. *JMIR mHealth and uHealth* 8, 9 (2020), 1–17. <https://doi.org/10.2196/19796>
 - [37] Femke Mulder, Julie Ferguson, Peter Groenewegen, Kees Boersma, and Jeroen Wolbers. 2016. Questioning Big Data: Crowdsourcing crisis data towards an inclusive humanitarian response. *Big Data and Society* 3, 2 (2016), 1–13. <https://doi.org/10.1177/2053951716662054>
 - [38] Nic Newman, Richard Fletcher, Antonis Kalogeropoulos, and Rasmus Kleis Nielsen. 2019. *Reuters Institute Digital News Report 2019*. Technical Report. SSRN. <https://ssrn.com/abstract=3414941>
 - [39] Jakob Ohme, Marieke M. P. Vanden Abeele, Kyle Van Gaeveren, Wouter Durnez, and Lieven De Marez. 2020. Staying Informed and Bridging “Social Distance”: Smartphone News Use and Mobile Messaging Behaviors of Flemish Adults during the First Weeks of the COVID-19 Pandemic. *Socius: Sociological Research for a Dynamic World* 6 (2020), 237802312095019. <https://doi.org/10.1177/2378023120950190>
 - [40] Dennis Pagano and Bernd Bruegge. 2013. User involvement in software evolution practice: A case study. In *Proceedings - 2013 35th International Conference on Software Engineering (ICSE)*. IEEE, 953–962. <https://doi.org/10.1109/ICSE.2013.6606645>
 - [41] Dennis Pagano and Walid Maalej. 2013. User feedback in the appstore: An empirical study. In *2013 21st IEEE International Requirements Engineering Conference, RE 2013 - Proceedings*. IEEE, 125–134. <https://doi.org/10.1109/RE.2013.6636712>
 - [42] Chul Hyun Park and Erik W. Johnston. 2017. A framework for analyzing digital volunteer contributions in emergent crisis response efforts. *New Media and Society* 19, 8 (2017), 1308–1327. <https://doi.org/10.1177/1461444817706877>
 - [43] Kathleen H Pine, Myeong Lee, Samantha A Whitman, Yunan Chen, and Kathryn Henne. 2021. Making Sense of Risk Information amidst Uncertainty: Individuals’ Perceived Risks Associated with the COVID-19 Pandemic. In *Proceedings of the 2021 CHI Conference on Human Factors in Computing Systems (CHI '21) (CHI '21)*. Association for Computing Machinery, New York, NY, USA, 1–15. <https://doi.org/10.1145/3411764.3445051>
 - [44] Christian Reuter and Marc André Kaufhold. 2018. Fifteen years of social media in emergencies: A retrospective review and future directions for crisis Informatics. *Journal of Contingencies and Crisis Management* 26, 1 (2018), 41–57. <https://doi.org/10.1111/1468-5973.12196>

- [45] Christian Reuter, Marc-André Kaufhold, Stefka Schmid, Anna Sophie Hahne, and Thomas Spielhofer. 2019. The Impact of Risk Cultures: Citizens' Perception of Social Media Use in Emergencies across Europe. *Technological Forecasting and Social Change* 148, 1 (2019), 1–28. <https://doi.org/10.1016/j.techfore.2019.119724>
- [46] Tiago Santos, Florian Lemmerich, Markus Strohmaier, and Denis Helic. 2019. What's in a Review: Discrepancies Between Expert and Amateur Reviews of Video Games on Metacritic. *Proceedings of the ACM on Human-Computer Interaction* 3, CSCW (2019). <https://doi.org/10.1145/3359242>
- [47] Josephine B. Schmitt, Christina A. Debbelt, and Frank M. Schneider. 2018. Too much Information? Predictors of Information Overload in the Context of Online-News Exposure. *Information, Communication & Society* 21, 8 (2018), 1151–1167. <https://doi.org/10.1080/1369118X.2017.1305427>
- [48] Abdul Rehman Shahid and Amany Elbanna. 2015. The Impact of Crowdsourcing on Organisational Practices: The Case of Crowdmapping. In *ECIS 2015 Completed Research Papers*. <https://doi.org/10.18151/7217474>
- [49] Robert Soden and Leysia Palen. 2018. Informing Crisis: Expanding Critical Perspectives in Crisis Informatics. *Proceedings of the ACM on Human-Computer Interaction* 2, CSCW (2018), 1–22. <https://doi.org/10.1145/3274431>
- [50] Kate Starbird and Leysia Palen. 2011. "Voluntweeters": Self-Organizing by Digital Volunteers in Times of Crisis. In *Proceedings of the 2011 annual conference on Human factors in computing systems - CHI '11 (CHI '11)*. Association for Computing Machinery, New York, NY, USA, 1071–1080. <https://doi.org/10.1145/1978942.1979102>
- [51] Marion Tan, Raj Prasanna, Emma Hudson-Doyle, Kristin Stock, David Johnston, and Graham Leonard. 2018. Usability Factors Affecting the Continuance Intention of Disaster Apps. In *ISCRAM Asia Pacific 2018 Proceedings - 1st International Conference on Information Systems for Crisis Response and Management Asia Pacific*, Vol. 2018. 326–338.
- [52] Marion Lara Tan, Raj Prasanna, Kristin Stock, Emma E.H. Doyle, Graham Leonard, and David Johnston. 2020. Modified Usability Framework for Disaster Apps: A Qualitative Thematic Analysis of User Reviews. *International Journal of Disaster Risk Science* 11, 5 (2020), 615–629. <https://doi.org/10.1007/s13753-020-00282-x>
- [53] Marion Lara Tan, Raj Prasanna, Kristin Stock, Emma E.H. Doyle, Graham Leonard, and David Johnston. 2020. Understanding end-users' perspectives: Towards developing usability guidelines for disaster apps. *Progress in Disaster Science* 7, October (2020), 100118. <https://doi.org/10.1016/j.pdisas.2020.100118>
- [54] Marion Lara Tan, Raj Prasanna, Kristin Stock, Emma Hudson-Doyle, Graham Leonard, and David Johnston. 2017. Mobile applications in crisis informatics literature: A systematic review. *International Journal of Disaster Risk Reduction* 24 (2017), 297–311. <https://doi.org/10.1016/j.ijdrr.2017.06.009>
- [55] Annemijn F. Van Gorp. 2014. Integration of volunteer and technical communities into the humanitarian aid sector: Barriers to collaboration. In *ISCRAM 2014 Conference Proceedings - 11th International Conference on Information Systems for Crisis Response and Management*. 622–631.
- [56] Deedra Vargo, Lin Zhu, Briana Benwell, and Zheng Yan. 2021. Digital technology use during COVID-19 pandemic: A rapid review. *Human Behavior and Emerging Technologies* 3, 1 (2021), 13–24. <https://doi.org/10.1002/hbe2.242>
- [57] Phong Minh Vu, Tam The Nguyen, and Tung Thanh Nguyen. 2019. Why Do App Reviews Get Responded: A Preliminary Study of the Relationship between Reviews and Responses in Mobile Apps. In *ACMSE 2019 - Proceedings of the 2019 ACM Southeast Conference (ACM SE '19)*. Association for Computing Machinery, New York, NY, USA, 237–240. <https://doi.org/10.1145/3299815.3314473>
- [58] Alvin Yuan, Kurt Luther, Markus Krause, Sophie Vennix, Steven P. Dow, and Björn Hartmann. 2016. Almost an Expert: The Effects of Rubrics and Expertise on Perceived Value of Crowdsourced Design Critiques. In *Proceedings of the 19th ACM Conference on Computer-Supported Cooperative Work & Social Computing (CSCW '16, Vol. 27)*. Association for Computing Machinery, New York, NY, USA, 1005–1017. <https://doi.org/10.1145/2818048.2819953>